18.10.2021

RAY Research Conference on
participation and citizenship

Research-based
analysis of European
youth programmes

RAY-PART

→ Input 2: Effective designs and apporaches for
participation and citizenship education and learning

RAY-PART: Basic designs of researched projects

- Empowering specific target groups to actively take part in civil society
- Simulating political participation
- Working on/exploring a topic related to participation and citizenship
- Practising participation in civil society
- Development and implementation of project concepts fostering participation and citizenship

RAY-LTE/PART: Ways of learning

- Participatory learning (Involvement of participants)
- Experiental learning/Learning by doing
- Peer learning/Learning from and with others
- Learning in groups – Individual learning

RAY-PART: Educational aproaches and important key elements

- Non-formal and informal (formal learning)
- Learner-centred
- Teambuilding
- Trustful relationship through appreciative atmosphere and transparency
- Using challenges, excitement, playful and funny elements
- Challenge creativity
- Link to social and political reality
- Link to environmental protection and sustainable development
- Framework conditions

<u>RAY-PART: Elements/phases of learning</u>

- Preparation
- Guidance
- Follow-up/Dissemination
- Further project participation

In European youth programmes participation and citizenship are promoted through non-formal settings, methods and forms of learning, more or less like other goals of European youth programs. However, it seems to be decisive that fostering participation and citizenship is an explicit aim of the project, that this aim is explicitly communicated to the participants/ the connection of the project topic with participation and citizenship is illustrated and that the terms are named and explained.